Data Quality Scores

LEI Issuer Total Data Quality Score
The LEI Issuer Total Data Quality Score is calculated as the equal weighted average of the 11 ‘Data Quality Criteria’.

LEI Issuer Data Quality (●) against LEI Pool Average (●)

Data Quality in Covered Countries

LEI Issuer Total Data Quality Score Trend
Progress achieved with regard to the continuous optimization of the data quality based on the LEI Issuer Total Data Quality Score.

Data Quality Criteria

Data Quality in Covered Countries

Quality Maturity Level

Statistics

Totals
Managed LEIs 32,759 (+1.44 %)
Active entities managed 31,346 (+1.44 %)
Inactive entities managed 1,413 (+1.29 %)
Covered countries 15 (+/-0 %)
New lapsed LEIs * 107 (-16.40 %)

Level 2 Info
LEIs with LEI parent relationships 1,266 (+0.63 %)
LEIs with complete parent information 30,898 (+1.46 %)

Duplicates
Total LEIs marked as duplicate ** 2 (+/-0 %)
Duplicate percentage of managed LEIs < 1 % (-1.42 %)

Challenges
Challenges this month 1 (> 1000 %)
Duplicates found this month 0 (+/-0 %)
Updates to entity information this month 0 (+/-0 %)

Files
No. of days per month with CDF-compliant file uploads 28 / 28 (+/-0 %)

DISCLAIMER: All figures of this LEI Data Quality Report are derived from these sources: 1) Global Legal Entity Identifier Foundation (GLEIF) Concatenated end-of-month files for all months mentioned in this report and 2) the Data Quality Reports for the reported month based on the LEI Data Quality Check Specification v2.1.7. While every care has been taken in the compilation of this information, GLEIF will not be held responsible for any loss, damage or inconvenience caused as a result of inaccuracy or error within the LEI Data Quality Report. The text and graphic content of the LEI Data Quality Report may be used, printed and distributed ONLY with the copyright information displayed (© Copyright Global Legal Entity Identifier Foundation (GLEIF)).

* Please see our Business Report www.gleif.org/business-reports for detailed information around lapsed LEIs.
** RegistrationStatus = DUPLICATE